Course Syllabus EECS 3150 – Data Communications

Credits & Contact hours 3 credit hours & two 75-minute lecture contact hours per week

Coordinator Dr. Jackson Carvalho

Textbook William Stalling, "Data and Computer Communications", 10th Ed.,

Prentice-Hall, 2013.

Course Information Analog and digital data transmission, transmission media,

Modulation techniques. Data encoding, asynchronous and

synchronous transmissions, USART, RS232-C, RS-449 standards. Data

link configuration and control, error control, multiplexing and

demultiplexing.

Prerequisites: EECS 1100 and EECS 3210

Co-requisite: MIME 4000

Required Course

Students Learning Objectives The students will be able to (SLOs)

- 1. Define and understand the meaning and role of a protocol, the concept of layering, appreciate the role of the TCP/IP five layer model, and identify the major functions at each layer.
- 2. Describe how bits are represented as a signal on various physical media of data communication systems, which include A/D conversion, modulation, spread spectrum, synchronous and asynchronous communications, multiplexing, and framing.
- 3. Understand the various types of transmission media and their signal propagation characteristics associated with signal bandwidth.
- 4. Demonstrate understanding of the basic concepts of error detection, checking, and correction at the data link layer and application to flow control protocols.
- 5. Demonstrate understanding of the various switching methodologies, networking concepts, and associated IEEE 802 family of protocol standards.
- 6. Apply formulae to practical communication systems and analyze their performance in transmitting data signals.
- 7. Analyze data communication systems and its impact on individuals, organizations and society.

Topics

- 1. Overview and Protocol Architecture, TCP/IP.
- 2. Data Transmission and Transmission Media.
- 3. Signal Encoding and Digital Data Communication Schemes.
- 4. Data Link Control Protocols and Multiplexing, Spread Spectrum.
- 5. Introduction to Circuit and Packet Switching.
- 6. Introduction to Asynchronous Transfer Mode.
- 7. Local Area Network Overviews and Introduction to High Speed LANs.