UTeacho Intramural Tennis Rules
Revised: August 27, 2007

GENERAL

• Intramural Guidelines as set forth in the Intramural Handbook govern all participation.
• All participants must be currently enrolled as a student, faculty, or staff member of the University of Toledo.
• All participants must present a current, valid UT Rocket Card upon checking in with the IM Staff. Participants who do not have their UT Rocket Card with them WILL NOT BE ALLOWED TO PARTICIPATE. No other form of identification will be accepted. There are no exceptions to this rule.
• Individuals may only play for one same sex team and one coed team per sport. The first team for which a participant plays is the team to which she/he is committed for the duration of that season.
• A player may not participate unless she/he is recorded on the scoresheet. Players may be added to a roster at any time during the regular season provided all other eligibility criteria are met (see Intramural Handbook).
• Game time is forfeit time. There is no grace period. All players must be signed in and ready to play at the exact scheduled game time.

Forfeits/Default

• Forfeits:
Any team or individual that fails to appear for any scheduled contest will be charged with a forfeit. Similarly, a forfeit will result when a team does not have at least the minimum number of players needed to play the activity signed in and ready to play at the appointed playing field by the time of the game. Game time is forfeit time. There is no grace period. It is recommended that teams arrive 15-30 minutes prior to the start of each game in order to allow time to sign in and warm up. All forfeited contests will be recorded as a loss. This policy will be unilaterally enforced.

Furthermore, any team or individual that forfeits a game will owe a $15 forfeit fee for each game forfeited. This fee will be charged to the manager of the team and must be paid for at the University of Toledo Student Recreation Center. Any team or individual that has forfeited a game and has not paid the $15 forfeit fee will not be eligible to participate in playoff games until the forfeit fee has been paid. If forfeit fees remain unpaid at the end of each sport season, the manager will be declared ineligible and will be suspended from any further Intramural participation. Once the forfeit fee is paid, the manager will be reinstated and become eligible to participate in all Intramural activities.

• Defaults:
If a team knows in advance that it will not be able to make a schedule contest, the manager should contact the Intramural Department. A default will be granted to each team or individual that has notified the Intramural Department according to the following deadlines:
• Games scheduled for Monday-Friday notification must be received by 5pm on the day before the schedule game
• Games scheduled for Saturday/Sunday notification must be received by 3pm on the Friday before the schedule game. Managers may contact the Intramural Department by notifying the Coordinator of Intramurals at 530-3704 or by email at mailto:joe.bendix@utoledo.edu. This notification must come from the team manager only. All defaulted contests will be counted as a loss. However, the team manager will not owe a forfeit fee and will maintain access to the University of Toledo Student Recreation Center.
• **Dropped from Play:**
  Any combination of two forfeits/defaults in the same season will result in a team being dropped from play for the remainder of that particular season. Any team owing a forfeit fee will be eliminated from playoff eligibility. Any team that forfeits/defaults a game in a single or double elimination tournament will also be dropped from play.

• Forfeited and defaulted contests will not be rescheduled.

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**The Game:**

1. Players or teams not reporting at game time will forfeit.
2. All matches will be regular scoring.
3. A 2 of 3 set format will be played.
   **13 Point Tie Breaker Procedure**
   - First person to score 7 points and be ahead by 2 wins the set.
   - The player scheduled to serve the next game (19th game if first to 10, 13th game if 2 of 3 sets) serves the first point.
   - Players alternate service every 2 points thereafter.
   - Switch ends after every 6 points.
4. Each team or person is responsible to bring a can of balls with them to each match.
5. The NTRP National Tennis Rating Program 3.5 and below or 4.0 and above will be used to equalize competition.